

SA SKATE 2024

JUDGES DETAILS PER SKATER

BASIC NOVICE GIRLS FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Imogen SOUPHANDAVONG	SA	2	21.17	8.22	12.95	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2Sq	q	1.30	-0.23	-2	-2	-2	-2	-1						1.07	
2	1A		1.10	0.02	0	0	0	0	1						1.12	
3	2F<	F	1.44	-0.72	-5	-5	-5	-5	-5						0.72	
4	CCoSp1V		1.50	-0.09	1	0	0	-2	-2						1.41	
5	StSqB		1.50	-0.03	-2	0	0	0	1						1.47	
6	2S<+2T<<	<<	1.44	-0.48	-5	-3	-5	-5	-5						0.96	
7	1A+1Lo		1.60	-0.13	-1	0	-3	-2	0						1.47	
8	SSp		0.00	0.00	-	-	-	-	-						0.00	
			9.88												8.22	
Program Components			Factor													
Composition			1.67	2.75	2.25	2.25	3.00	2.50								2.55
Presentation			1.67	2.75	2.25	2.50	3.00	2.75								2.65
Skating Skills			1.67	2.75	2.00	2.50	3.00	2.50								2.55
Judges Total Program Component Score (factored)													12.95			

Deductions: 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Sofia VADAGNINI	SA	1	14.14	3.96	10.18	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A		1.10	-0.35	-3	-3	-3	-3	-4						0.75	
2	2S<<+1A<<+SEQ	F	0.40	-0.20	-5	-5	-5	-5	-5						0.20	
3	CSp		0.00	0.00	-	-	-	-	-						0.00	
4	StSq		0.00	0.00	-	-	-	-	-						0.00	
5	2F<<+COMBO+1T*	*	0.50	-0.25	-5	-5	-5	-5	-5						0.25	
6	2S<<	<<	0.40	-0.18	-5	-3	-5	-4	-5						0.22	
7	1Lz		0.60	-0.02	-1	0	0	-1	0						0.58	
8	CCoSp1		2.00	-0.04	0	0	0	-1	0						1.96	
			5.00												3.96	
Program Components			Factor													
Composition			1.67	2.00	2.00	2.00	2.25	2.00								2.05
Presentation			1.67	2.00	1.75	2.00	2.25	2.00								2.00
Skating Skills			1.67	2.25	1.75	1.75	2.25	2.25								2.05
Judges Total Program Component Score (factored)													10.18			

Deductions: 0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump	F	Fall
q	Jump landed on the quarter						